

## ABOUT

Visual Effects Artist, specializing in Shot Lighting, Look Development & Sequence Lighting Development. Extensive experience with lighting pipeline setup and implementation, as well as basic Scripting, Compositing, and Modeling. Dual citizen, US & Canada.

## EXPERIENCE

### Industrial Light & Magic Vancouver | Nov 2017 - Present

Senior Lighter

- Terminator: Dark Fate • Captain Marvel

Shot Lighting / Sequence Setup

- Aquaman • Solo

### Digital Domain Vancouver | Oct 2013 - Oct 2017

Lighting Lead

- Ready Player One • Fate of the Furious • Independence Day: Resurgence • The Free State of Jones

Senior Lighter

- Beauty and the Beast • Pixels

Lighting Lead / Lookdev / Environments

- Night at The Museum: Secret of the Tomb • Tomb Raider E3 Trailer 2014

Senior Lighter / Lookdev Artist

- X Men: Days of Future Past

### Iloura | Feb - May 2013

Senior Lighting Artist

- I Frankenstein

### Pixomondo | Oct 2012 - Jan 2013

Senior Lighting Artist

- A Good Day to Die Hard

### Walt Disney Animation | May - Oct 2012

Senior Lighting Artist / Shot Finisher

- Wreck-it-Ralph

### Zoic Studios | Feb - April 2012

Senior Lighting Artist / Generalist

- Falling Skies ("Worlds Apart", "Shall We Gather at the River")

### Digital Domain | 2007 – 2011

Hair TD / Hair Lookdev

- Girl with the Dragon Tattoo

Lighting Sequence Lead

- Ender's Game Cannes Teaser • Thor

Lighting / Lookdev Artist / Modeler / Generalist

- Tron Legacy • Honda Fit Defense Mechanism Commercial • Mummy: Tomb of the Dragon Emperor
- Speed Racer

## EDUCATION

Master of Fine Art | Visual Effects | Savannah College of Art and Design | 2007

Bachelor of Fine Art | Sculpture | University of North Texas | 1996